KS1	Autumn A Where my wellies take me	Spring A A Day in the life of	Summer A Voyage of discovery	Autumn B Growing up global	Spring B Seeds of change	Summer B I wonderscience
English- texts for writing	<image/> <image/> <image/>		<image/>	Image: Antipage: Antipage		CONTROLLERANCE CONTROLLERANCE

	Please see LTP for English, for more detail					
	Seasonal change	Animals, including humans (Year 1)	Working scientifically	Uses of everyday materials (Year 2)	Plants (Year 2)	
Science	NC objective: Observe changes across the four seasons. NC objective: Observe and describe weather associated with the seasons and how day length varies. <b>Everyday materials</b> (Year 1) NC objective: Distinguish between an object and the material from which it is made. NC objective: Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock. NC objective: Describe the simple physical properties of a variety of everyday materials. NC objective: Compare and group together a variety of everyday materials on the basis of their simple physical	NC objective: Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals. NC objective: Identify and name a variety of common animals that are carnivores, herbivores and omnivores. NC objective: Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including pets). NC objective: Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense. Plants (Year 1) SM veg plots NC objective: Identify	<ul> <li>NC objective: Asking simple questions and recognising that they can be answered in different ways.</li> <li>NC objective: Observing closely, using simple equipment.</li> <li>NC objective: Performing simple tests.</li> <li>NC objective: Identifying and classifying.</li> <li>NC objective: Using their observations and ideas to suggest answers to questions.</li> <li>NC objective: Gathering and recording data to help in answering questions.</li> </ul>	<ul> <li>NC objective: Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses.</li> <li>NC objective: Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.</li> <li>Animals, including humans, have offspring which grow into adults.</li> <li>NC objective: Find out about and describe the basic needs of animals, including humans, for survival (water, food and air).</li> <li>NC objective: Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.</li> </ul>	Grow vegetables ready for DT in Summer B NC objective: Observe and describe how seeds and bulbs grow into mature plants. NC objective: Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. Living things and their habitats NC objective: Explore and compare the differences between things that are living, dead, and things that have never been alive. NC objective: Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other. NC objective: Identify and name a variety of plants and animals in their habitats. NC objective: Describe how animals obtain their food from plants and other	Working scientifically NC objective: Asking simple questions and recognising that they can be answered in different ways. NC objective: Observing closely, using simple equipment. NC objective: NC objective: Identifying and classifying. NC objective: Using their observations and ideas to suggest answers to questions. NC objective: Gathering and recording data to help in answering questions.
	properties.	and name a variety of			animals, using the idea of a	

		common wild and garden plants, including deciduous and evergreen trees. NC objective: Identify and describe the basic structure of a variety of common flowering plants, including trees. Geography		y but to complement each other v e taught <u>every term.</u>	simple food chain, and identify and name different sources of food. where possible.	
History and Geography	H = 6 G = 6 (6 Lessons) Changes Within Living Memory NC objective: Changes within living memory. Where appropriate, these should be used to reveal aspects of change in national life e.g. how shops have changed since grandparents/great grandparents were young. Shops	H = 6 G = 5 (6 Lessons) Lives of significant people NC objective: The lives of significant individuals in the past who have contributed to national and international achievements. Some should be used to compare aspects of life in different periods. [for example, Elizabeth I and Queen Victoria, Christopher	H = 7 G = 6 (7 Lessons) Beyond Living Memory NC objective: Events beyond living memory that are significant nationally or globally [for example, the Great Fire of London, the first aeroplane flight or events commemorated through festivals or anniversaries] The Great Fire of London	H = 4 G = 8 (4 Lessons) Beyond Living Memory NC objective: Events beyond living memory that are significant nationally or globally [for example, the Great Fire of London, the first aeroplane flight or events commemorated through festivals or anniversaries] Remembrance Day/Gunpowder Plot	H = 8 G = 4 (8 Lessons) Significant Historical Event NC objective: Significant historical events, people and places in their own locality Boats, lifts and bridges	H = 6 G = 6 (6 Lessons) Beyond Living Memory NC objective: Events beyond living memory that are significant nationally or globally [for example, the Great Fire of London, the first aeroplane flight or events commemorated through festivals or anniversaries] First aeroplane flight Bessie Coleman Wright Brothers
		Columbus and Neil Armstrong, William Caxton and Tim Berners-Lee, Pieter Bruegel the Elder and				William- E-Boeing

	LS Lowry, Rosa Parks				
	and Emily Davison,	(6 Lessons)	(8 Lessons)		
	Mary Seacole and/or			(4 Lessons)	
	Florence Nightingale	Locational Knowledge	Human and Physical		
	and Edith Cavell]	NC objective: Name and	Geography	Skills and Fieldwork	(6 Lessons)
(6 Lessons)		locate the world's seven			
	Neil Armstrong and	continents and five oceans.	NC objective: Identify	NC objective: Devise a	Place Knowledge
Skills and Fieldwork	Tim Peake		seasonal and daily weather	simple map; and use and	NC objective:
	(5 Lessons)	Human and Physical	patterns in the United	construct basic symbols in	Understand
NC objective: Devise a		Geography	Kingdom.	a key.	geographical similarities
simple map; and use and	Locational Knowledge				and differences through
construct basic symbols		NC objective: Identify the	Skills and Fieldwork	NC objective: Use simple	studying the human and
in a key.	NC objective: Name,	location of hot and cold		fieldwork and	physical geography of a
	locate and identify	areas of the world in	NC objective: Devise a simple	observational skills to	small area of the United
NC objective: Use simple	, characteristics of the	relation to the Equator and	map; and use and construct	study the geography of	Kingdom, and of a small
fieldwork and	four countries and	the North and South Poles.	basic symbols in a key.	their school and its	area in a contrasting
observational skills to	capital cities of the	Skills and Fieldwork		grounds and the key	non-European country.
study the geography of	United Kingdom and	Skills and Fieldwork	NC objective: Use simple	human and physical	
their school and its	its surrounding seas		fieldwork and observational	features of its surrounding	Human and Physical
grounds and the key		NC objective: Use world	skills to study the geography	environment.	Geography
human and physical	Skills and Fieldwork	maps, atlases and globes to	of their school and its		Geography
features of its		identify the United Kingdom	grounds and the key human	NC objective: Use simple	NC objective: Use basic
surrounding	NC objective: Devise a	and its countries, as well as the countries, continents	and physical features of its	compass directions (North, South, East and West) and	geographical vocabulary
environment.	simple map; and use	and oceans studied at this	surrounding environment.	locational and directional	to refer to key human
NC objective: Use simple	and construct basic	key stage.	NC objective: Use simple	language [for example,	features, including: city,
compass directions	symbols in a key.	key stage.	compass directions (North,	near and far; left and	town, village, factory,
(North, South, East and			South, East and West) and	right], to describe the	farm, house, office,
West) and locational and	NC objective: Use		locational and directional	location of features and	port, harbour and shop.
directional language [for	simple compass directions (North,		language [for example, near	routes on a map.	
example, near and far;	South, East and West)		and far; left and right], to		Human and Physical
left and right], to	and locational and		describe the location of	NC objective: Use aerial	Geography
describe the location of	directional language		features and routes on a map.	photographs and plan	0.7
features and routes on a	[for example, near and			perspectives to recognise	NC objective: Use basic
map.	far; left and right], to			landmarks and basic	geographical vocabulary
	describe the location			human and physical	to refer to key physical
	of features and routes			features.	features, including:
	on a map.				beach, cliff, coast,
					forest, hill, mountain,
					sea, ocean, river, soil,
					valley, vegetation,
					season and weather.

Computing	Programming and Development (unplugged) NC objective: Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions. NC objective: Create and debug simple programs	Multimedia (text, graphics and sound recording) NC objective: Use technology purposefully to create, organise, store, manipulate and retrieve digital content. - Pic collage - Research - SeeSaw	Multimedia (presentation and video) NC objective: Use technology purposefully to create, organise, store, manipulate and retrieve digital content. - Simple video recordings - Stop motion - PowerPoint	Programming and Development (plugged) NC objective: Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions. NC objective: Create and debug simple programs NC objective: Use logical reasoning to predict the behaviour of simple programs	Online NC objective: Recognise common uses of technology beyond school	Data and Data Representation NC objective: Use technology purposefully to create, organise, store, manipulate and retrieve digital content - J2e.com
	NC objective: Use logical reasoning to predict the behaviour of simple programs <b>E-Safety</b> NC objective: Use technology safely and respectfully, keeping	E-Safety NC objective: Use technology safely and respectfully, keeping personal information private; identify	E-Safety NC objective: Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online	E-Safety NC objective: Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.	E-Safety NC objective: Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other	E-Safety NC objective: Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online
	personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies. - Empathy	where to go for help and support when they have concerns about content or contact on the internet or other online technologies. - Safer Internet Day	technologies. - Asking for help - Safe uses of technology ('Safe spaces')	- Critical Thinking	online technologies. - Safer Internet Day - Safe uses of technology ('Is that your internet?' and 'Is that your search engine?'	technologies. - Resilience - Safe uses of technology ('Is that you password?')

		- Talk about uses of ICT in their own home				
ArtWe colour, pattern, texture, line, form, space and shape.NC objective: Use a range of raterials 	Art NC object wide rar design t using co texture, lin	our, pattern, e, line, form, and shape.NC objective: Use a range of materials creatively to design and make products.tive: Develop a techniques in blour, pattern, ne, shape, form d space.NC objective: Use a range of materials creatively to design and make products.Use colour, pattern, 	NC objective: Use painting to develop and share their ideas, experiences and imagination.         Use colour, pattern, texture, line, form, space and shape.         NC objective: Develop a wide range of art and design techniques in using colour, pattern, texture, line,	Using Materials NC objective: Use a range of materials creatively to design and make products. NC objective: Use sculpture to develop and share their ideas,	NC objective: Use drawing to develop and share their ideas, experiences and imagination. Range of artists NC objective: Study a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making	Textiles Using materials         Imaterials         Imaterials     <

A utiat	William Morris	Van Gogh	Andy Warholl	Art of Kintsugi	Leonardo Da Vinci	Hilary Waters Fayle
Artist Study						
Design Technolog Y	Mechanisms Sliders and Levers Designing Create a moving picture/card	Cooking and Nutrition Cooking and preparing fruits and vegetables	Mechanisms Wheels and axles Deconstruct, design and make a vehicle – wheels and axel, linking with project and texts	Textiles Create a Christmas stocking Use a template and joining skills	Structures Beam Bridges	Cooking and Nutrition Plant and harvest potatoes Create a potato based recipe
	Design NC objective: Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and where appropriate information technology. Making NC objective: select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] Technical Knowledge NC objective: build structures, exploring how they can be made stronger, stiffer and more stable.	NC objective: Understand where food comes from. Use fruits and vegetables to make home made dips and crudites. <b>Designing</b> NC objective: Use the basic principles of a healthy and varied diet to prepare dishes. <b>Making:</b> NC objective: select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing]	Designing NC objective: Children must communicate their ideas, through discussions, drawings, mock templates. Making NC objective: Select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] NC objective: understand how key events and individuals in design and technology have helped shape the world. Technical knowledge NC objective: explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products Evaluate	Designing NC objective:mgenerate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology Making NC objective: select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] NC objective: Explore and evaluate a range of existing products. Children should evaluate their ideas against the design criteria.	Design NC objective: design purposeful, functional, appealing products for themselves and other users based on design criteria Making NC objective: select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] Technical Knowledge NC objective: Build structures, exploring how they can be made stronger, stiffer and more stable Evaluate NC objective:	NC objective: Understand where food comes from. Designing NC objective: Use the basic principles of a healthy and varied diet to prepare dishes. Making: NC objective: select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] Evaluate: evaluate their ideas and products against their own design criteria and

	Explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products. <b>Evaluating</b> NC objective: Evaluate their ideas and products against design criteria.	<b>Evaluate:</b> NC objective: evaluate their ideas and products against their own design criteria and consider the views of others to improve their work.	NC objective: evaluate their ideas and products against design criteria.		Evaluate their ideas and products against design criteria. Understand how key events and individuals in design and technology have helped shape the world.	consider the views of others to improve their work Understand how key events and individuals in design and technology have helped shape the world.
Design Technolog Y Inventors and inspirer's	Inventor: Frank Hornby Creator of toys	David Attenborough Inspired by his lifetime achievement award to protect nature and our planet.	Mary Anderson Inventor of window wipers	Cath Kidston	Isambard Kingdom Brunel	Wright Siblings Inventor of first powered flight
Music	Singing NC objective: Use their voices expressively and creatively by singing songs and speaking chants and rhymes.	Create own music NC objective: Pupils should be taught to experiment with, create, select and combine sounds using the inter-related dimensions of music. Playing an instrument NC objective: Play tuned and untuned instruments musically.	Listening and appreciate NC objective: Listen with concentration and understanding to a range of high-quality live and recorded music.	Singing NC objective: Use their voices expressively and creatively by singing songs and speaking chants and rhymes	Create own music NC objective: Pupils should be taught to experiment with, create, select and combine sounds using the inter-related dimensions of music. Playing an instrument NC objective: Play tuned and untuned instruments musically.	Listening and appreciate NC objective: Listen with concentration and understanding to a range of high-quality live and recorded music.

PSHCE	Year 1 Get Heartsmart Don't forget to let the love in!	Year 1 Too much selfie isn't healthy Don't hold on to what's wrong!	Year 1 Fake is a mistake No way through Isn't true!	Year 2 Get heartsmart Don't forget to let the love in!	Year 2 Too much selfie isn't healthy! Don't hold on to whats Wong!	Year 2 Fake is a mistake No Way Through Isn't true!
	Fundamental skills			Fundamental skills		Fundamental skills
P.E	<ul> <li>Jumping</li> <li>Catching</li> <li>Intra sports</li> </ul> NC objective: Master basic movements including running, jumping and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities.	Fundamental skills - Gym - Intra sports NC objective: Master basic movements including running, jumping and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities. Dance NC objective: Perform dance using simple movement patterns.	Fundamental skills – Running NC objective: Master basic movements including running, jumping and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities. Team games NC objective: Participate in team games, developing simple tactics for attacking and defending (basketball, hockey, football, netball, dodgeball, cricket, rounders). Sports day	<ul> <li>Jumping</li> <li>Catching</li> <li>Intra sports</li> <li>NC objective: Master basic movements including running, jumping and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities.</li> </ul>	Fundamental skills - Gym - Intra sports NC objective: Master basic movements including running, jumping and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities. Dance NC objective: Perform dance using simple movement patterns.	<ul> <li>– Running</li> <li>NC objective: Master basic movements including running, jumping and catching, as well as developing balance, agility and co- ordination, and begin to apply these in a range of activities.</li> <li>Team games NC objective: Participate in team games, developing simple tactics for attacking and defending (basketball, hockey, football, netball, dodgeball, cricket, rounders).</li> <li>Sports day</li> </ul>
Trips and WOW days	Local Walk and activities	Liverpool World Museum Catalyst Discovery Centre	Year 2 residential	Local Walk and activities	Liverpool Cathedral Walker Art Gallery	Visit to Northwich swing bridges Year 2 Residential

Places of		
worship		Lauriah Curaaaan
&	Chester Cathedral	Jewish Synagogue
Art Gallery		Walker Art Gallery- Liverpool
Visit		